

Vacancy Process development engineer

Our company

Polyganics is an innovative medical technology company. We develop, manufacture and commercialize worldwide, innovative bioresorbable devices to facilitate tissue repair and regeneration after surgery. We adapt our versatile polymers for different clinical applications, improving surgical outcome and patient recovery.

The job

As one of our **Process development engineers** you will be improving our processes and equipment. You will work on development and design for new products/processes and on improving of existing products. As we are a medical device company this includes collecting and recording data and writing solid reports.

You will investigate plant or process improvement opportunities. These improvement projects are related to different aspects, e.g. safety, quality, capacity and efficiency.

You will be part of our lean and mean Product development team.

Your profile

We are looking for a self-starter and a team player who will thrive in an entrepreneurial and technology driven business environment.

You have a BSc degree in chemical/process engineering and at least 5 year work experience in the medical device or process industry. Knowledge of GMP / ISO 13485 is a must.

Experience with lean 6-sigma or statistics is an asset.

This full-time position demands a high level of interpersonal skills, personal integrity and excellent written communication skills in English.

Our offer

We offer a responsible, independent and challenging position in a growing organization with the opportunity to develop yourself.

Polyganics has a professional but informal working environment and a pleasant work atmosphere. We offer a competitive salary, good secondary benefits and support your efforts to improve yourself.

Would you like more information?

Please contact Hans Kuijper, PD Manager +31 (0)50 588 6588 or Henne Barkema (HR) +31 (0)6 52 0616 35.

You can send your application to hrm@polyganics.com until **April 27, 2021**.

Headhunters and bureaus need not apply.